

# Adventurer<sup>TM</sup> Balances Instruction Manual



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#### 1. INTRODUCTION

# 1.1 Description

The Adventurer balance is a precision weighing instrument that will provide you with years of service if properly cared for. The Ohaus Adventurer balances are available in capacities from 120 grams to 8,200 grams.

#### 1.2 Features

**Touch Controls:** Quick, graphical access to all control functions, over a dozen applications and many features.



#### 1.3 Definition of Signal Warnings and Symbols

Safety notes are marked with signal words and warning symbols. These show safety issues and warnings. Ignoring the safety notes may lead to personal injury, damage to the instrument, malfunctions and false results.

#### Signal Words

WARNING For a hazardous situation with medium risk, possibly resulting in injuries or death if not

avoided.

**CAUTION** For a hazardous situation with low risk, resulting in damage to the device or

the property or in loss of data, or injuries if not avoided.

**Attention** For important information about the product **Note** For useful information about the product

#### **Warning Symbols**



General Hazard



**Electrical Shock Hazard** 



Alternating current



Direct current

# 1.4 Safety Precautions



**CAUTION:** Read all safety warnings before installing, making connections, or servicing this equipment. Failure to comply with these warnings could result in personal injury and/or property damage. Retain all instructions for future reference.

- Verify that the AC adapter's input voltage range and plug type are compatible with the local AC power to be used.
- Make sure that the power cord does not pose a potential obstacle or tripping hazard.
- The balance is for indoor use only.
- Use the balance only in dry locations.
- Do not drop loads on the pan.
- Use only approved accessories and peripherals.
- Operate the equipment only under ambient conditions specified in these instructions.
- Disconnect the equipment from the power supply when cleaning.
- Do not operate the equipment in hazardous or unstable environments.
- Service should only be performed by authorized personnel.
- Do not position the balance such that it is difficult to reach the power connection.

#### 2. INSTALLATION

# 2.1 Unpacking

Carefully remove your Adventurer balance and each of its components from the package. The included components vary depending on the balance model (see table below). Save the packaging to ensure safe storage and transport. Please read the manual completely before installing and using the Adventurer balance to avoid incorrect operation.

# **Included Components**

- Balance
- Power Adapter
- Wind Ring (only for 0.1 mg and 1 mg models)
- Warranty Card
- Software Compact Disk

# 2.2 Selecting the Location

Avoid excessive vibrations, heat sources, air current, or rapid temperature changes. Allow sufficient space.









# 2.3 Leveling the Equipment

The Adventurer has a level bubble in a small round window beside the display.

To level the balance, adjust the 4 **Leveling Feet** until the bubble is centered in the circle. See the Level Assist section below on information about how and which feet to turn. Be sure the equipment is level each time its location is changed.

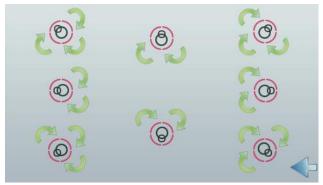




#### **Level Assist**

A level assist function is available to help leveling the Adventurer. There are two ways to access the function:

- 1. Weighing Application -> Item Settings -> Level Assist. See section 4.1.1 for more information.
- 2. Main Menu -> Balance Setup -> User Settings -> Level Assist. See section 5.3.3 for more information.



Rotate the feet according to the image above depending on the location of the level bubble until the bubble is centered.

# 2.4 Connecting Power

Connect the DC output connector to the power receptacle on the rear of the balance. Then connect the AC power cord to a suitable electrical outlet.



**CAUTION:** For use with CSA certified (or equivalent approved) power source, which must have a limited current output.

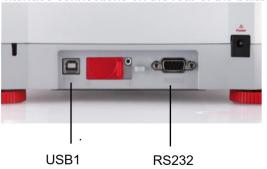


Attention: For optimal weighing performance, allow the balance to warm up for 60 minutes prior to use.

# 2.5 Connecting the Interface

Use the built-in RS-232 Port to connect either to a computer or a printer with a standard (straight-through) serial cable. Or connect using the scale's USB port.

Interface connections on the rear of the balance:



USB connection on the front of the balance:



USB1: Used to connect to PC only

USB2: Used to connect a USB flash driver only

RS232: Used to connect to PC or Printer

**Note:** For configuration and interface commands, see the Communication Menu Settings section. For Connecting, Configuring and Testing the Printer/Computer Interface, and for sample Print Output Formats, see the Printing section.

# 2.6 Initial Calibration

When the Balance is first installed, and when it is moved to another location, it must be calibrated to ensure accurate weighing results. Most Adventurer Balances have built in AutoCal which can calibrate the balance automatically and does not require calibration masses. If preferred, the balance can be manually calibrated with external masses. Have the appropriate calibration masses available before beginning calibration. Refer to the Calibration Section for masses and calibration procedure.

#### ¤ AutoCal™

Fully automatic internal calibration system that assists with routine maintenance by automatically calibrating the balance daily is available on most models.

Automatically calibrates the system when it senses a temperature change sufficient enough to affect weighing accuracy (>1.5°C), or every 11 hours.

#### **¤** External Calibration

Select precision models feature traditional external calibration in which external weights (user's choice of calibration weight values) are used to calibrate the balance to ensure accuracy.

#### 3. OPERATION

# 3.1 Overview of Display, Home Screen

This equipment utilizes a touch-sensitive display with *Touch* areas and Buttons to control the equipment's functions.

#### **CONTROLS**



Button	Action
	Short Press (if powered Off): Turns on the scale
	Long Press (if powered On): Turns off the scale <b>Note:</b> The balance will automatically power on when power is connected.
Print	Short Press: Prints the present data to a printer or a computer.
Zero	Short Press: Perform Zero operation
Cal	Short Press: Perform Calibration operation
Tare	Short Press: Perform Tare operation

# Main Application Screen

Instructional Messages

Application

Stability (\*), Net (NET), Gross (G) and/or center of zero (>0<) indicators

Reference Fields



Capacity and readability

Result Field: Information varies by application Touch **g** to change unit

Application Buttons: Functions vary by application

# 3.2 Principal Functions and Main Menu

Weighing: Press **Zero** to set the display to zero. Place an item on the pan. Display indicates gross weight.

Taring: With no load on the pan, press **Zero** to set the display to zero. Place an empty container on the pan

and press Tare. Add material to the container and its net weight is displayed. Remove container and

Main Menu

Calibration

Communication

container's weight appears as a negative number. Press Tare to clear.

Zero: Press **Zero** to zero the balance

#### **MENU & SCREEN NAVIGATION**

Touch Menu to open the menu list.



#### Calibration:

Touch to view calibration options.



#### **Balance Setup:**

Touch to view and change balance settings.



#### Weighing Units:

Touch to view and change weighing units.



#### **Data Maintenance:**

Touch to view data maintenance settings.



#### **GLP and GMP Data:**

Insert user data for traceability.



# Communication:

Touch to view COM Device Settings and Print Settings.



# **Factory Reset:**

Balance Setup

GLP and GMP Data

Back

Touch to do a Factory reset of menu settings.

9 kg mg

Weighing Units

Factory Reset

**Exit** 

Data Maintenance

Lockout



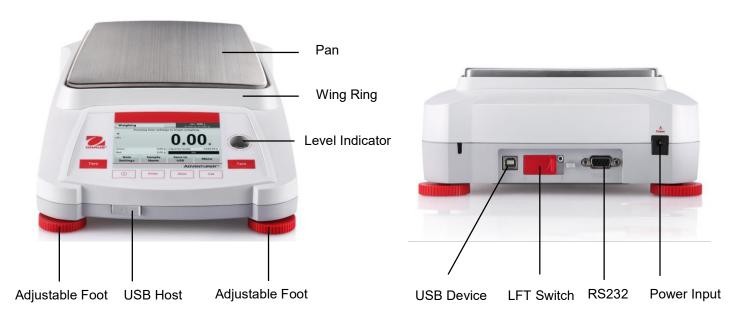
#### Lockout:

Touch to view lockout options.

# 3.3 Overview of Parts and Features – Draft Shield Models



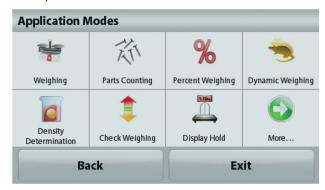
# 3.4 Overview of Parts and Features - Non Draft Shield Models



#### 4. APPLICATIONS

The balance can be configured to operate in various Application modes. Touch the top left Application field (weighing in the example below):





The Adventurer Balance has 9 application modes, as follows:













Weighing

**Parts Counting** 

Percent Weighing

Dynamic (Animal) Weighing

amic Density imal) Determination

nsity Check nination Weighing







#### 4.1 Weighing

Note: Before using any application, be sure the balance has been leveled and calibrated.

Use this application to determine the weight of items in the selected unit of measure.

#### Weighing

- 1. In the upper left portion of the home screen, select Weighing (this application is the default).
- 2. Press **Tare** or **Zero** if necessary to begin.
- 3. Place objects on the pan to display the weight. When stable, the \* appears.
- 4. The resulting value is displayed in the main Display Line in the active unit of measure.



The **WEIGHING** Home screen

Main Display Line

Touch g to change unit

Reference Fields

Application Buttons



Application Icon

#### 4.1.1 Item Settings

To view or adjust the current settings

Touch the **Item Settings** button. The Settings screen appears.

**Minimum Weight:** establish a minimum weight value to be used to verify a reading. If an actual weight is below the established Minimum Weight value, it is flagged by a color change: **yellow**.

To adjust the Minimum Weight value, touch the **Minimum Weight** button.

A numeric input window appears.

Use the keys to enter the desired Minimum Weight, then press **Save**.

The display reverts to the previous screen.

To return to the Weighing home screen, touch **Exit** at the bottom of that screen.

**Capacity Bar:** When set to ON, a capacity bar is displayed in the reference field. The capacity guide will show the current weight as a percentage of balance capacity.

If Capacity Bar is set to OFF, the reference field will show Minimum Weight and Sample Name.

**Weighing Units:** Change the displayed unit. See section 5.4 for more information

**Note:** Touching the weighing unit from application home screen will also open the Weighing Units screen.

**Filter Level:** Change Filtering level. See section 5.3.4 for more information

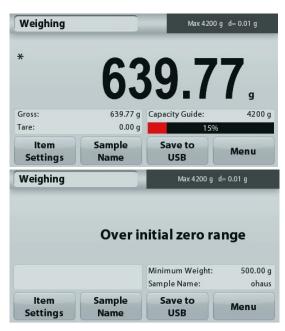
**GLP & GMP Data:** See section 5.7 for more information

**Print settings:** Change printing settings. See section 7 for more information.

**Level Assist:** Instructions on how to move the balance feet to level the balance.







#### 4.1.2 Sample Name

Press this button to add a sample name. An alphanumeric input window appears. Press to alternate between Lower and Upper case characters.

#### Lower Case:





Key in the desired sample name and press Save to save the name and return to weighing home screen.

#### 4.1.3 Save to USB

Insert the USB flash drive into the USB slot located on the front of the balance. Next, press the Save to USB button to save the data to the USB flash drive. Once saved, the button will momentarily change color to orange.



**Notes**: The first time a USB flash drive is connected to the balance there might be some delay time before the button **Save to USB** works. This is due to that the balance is creating the necessary folders on the USB flash drive where the data will be stored.

The Density Determination and Check Weighing applications do not have a Save to USB button.



#### **CAUTION:**

The weighing data will be saved to USB every day. However, if different weighing modes are used the data will be separately saved to individual files.

Depending on the USB drive used, all data might not be transferred from the balance or the display might freeze. If this happens, unplug the USB flash drive and try another USB flash drive.

Ohaus takes no responsibility if data on USB flash drive is erased or if the USB flash drive breaks while it is connected to the balance.

To minimize the risk of problems arising, Ohaus suggests using a high quality USB flash drive.

# 4.2 Parts Counting

Note: Before using any application, be sure the balance has been leveled and calibrated.

Use this application to count samples of uniform weight.

#### **Parts Counting**

- 1. In the upper left portion of the home screen, select Parts Counting
- 2. Press **Tare** or **Zero** if necessary to begin.
- 3. Place objects on the pan to display the weight. When stable, the \* appears.
- 4. The resulting value is displayed in the main Display Line in pieces (PCS).



The Parts Counting Home screen

Main Display Line

Reference Fields

**Application Buttons** 



Application Icon

#### 4.2.1 Item Settings

To view or adjust the current settings

Touch the **Item Settings** button. The Settings screen appears.

**Samples:** The sample size can be 1 to 10 000 pieces. The default sample size is 10. Once a sample size is changed, the balance will immediately open the recalculate APW screen, expecting to establish a new APW.

To adjust the sample size, touch the **Samples** button.

Parts Counting

APW
Samples
APW
Auto
Optimization

Print Settings

Back
Exit

A numeric input window appears.

Use the keys to enter the desired sample size, then press **Save**.

The next screen appears, with the message to place the reference weight on the pan.



Place the reference weight on the pan, then touch **Accept** to capture the value, the screen shows number of pcs.



#### Establish an Average Piece Weight (APW):

Each time a new type of part is counted, the nominal weight of one piece (Average Piece Weight or APW) must be established using a small quantity of pieces. This APW is stored until replaced by another APW.

There are two methods to establish the APW value:

- 1. The actual APW is known
- 2. The APW must be derived by weight. For this case the current sample size will be used



# Set a known Average Piece Weight (APW)

To adjust the APW value directly, touch the **APW** button. A numeric input window appears.

Key in the desired APW Weight, then press Save.

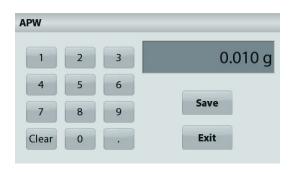
The display returns to the application home screen with the new APW value in the reference field.

#### Set a new Average Piece Weight (APW) - Derived

To establish a new APW, place the reference weight on the pan and press **Accept** to continue.

**Note:** The sample size that is displayed will be used. To use a different sample size, change that first. (See above.)

The home screen shows the number of pieces at the new APW







**Auto Optimization:** When set to **On**, improves counting accuracy by re-calculating the piece weight automatically as parts are added. Default is **Off**.

#### Notes:

APW Optimization occurs only when the number of pieces added to the pan is between one and three times the number already on the pan.

If the APW is entered manually by the numeric keypad, APW auto optimization will not occur.

**Print settings:** Change printing settings. See section 7 for more information.

**Note:** The **Save to USB** button will only appear after a USB flash drive has been connected to the balance. See section 4.1.3 for more information.

#### 4.3 Percent Weighing

Note: Before using any application, be sure the balance has been leveled and calibrated.

Use Percent Weighing to measure the weight of a sample displayed as a percentage of a pre-established reference weight.

The default (or last) reference weight is displayed.

#### **Percent Weighing**

- 1. In the upper left portion of the home screen, select Percent Weighing.
- 2. Place an object on the pan. The difference between the sample and the reference weight is displayed as a percentage.



The Percent Weighing Home screen

Main Display Line

Reference Fields

**Application Buttons** 

Application Icon

#### 4.3.1 Item Settings

To view or adjust the current settings

Touch the **Item Settings** button. The Settings screen appears.

**Recalculate Ref. Wgt:** To establish a new reference weight value, touch the recalculate reference weight button.

Follow the screen instructions to establish a new reference weight.

Alternatively, press the **Ref. Weight** button from the Percent Weighing Recalculate Ref. Wgt screen to establish a new reference weight manually through a numerical keypad.





**Print settings:** Change printing settings. See section 7 for more information.

**Note:** The **Save to USB** button will only appear after a USB flash drive has been connected to the balance. See section 4.1.3 for more information.

#### 4.4 Dynamic Weighing

Note: Before using any application, be sure the balance has been leveled and calibrated.

Use this application to weigh an unstable load, such as a moving animal. Two different start/reset modes can be selected: **Manual** (start and stop via key press) and **Automatic** (start and stop automatically).

#### **Dynamic Weighing – Manual (default)**

- 1. In the upper left portion of the home screen, select Dynamic Weighing
- 2. Place objects on the pan and press the Start button.



The **Dynamic Weighing** Home screen

Main Display Line



Reference Fields

Application Buttons

Application Icon

- The balance begins a countdown (averaging process). During the countdown, the information line displays the time remaining.
  - If necessary, press Stop to quit.
- 4. When the countdown ends, the result line is displayed and held. Press **Clear** to clear the held weight and return to the initial screen.

**Note:** Clear the pan before beginning a new Dynamic weighing cycle.

#### 4.4.1 Item Settings

To view or adjust the current settings

Touch the **Item Settings** button. The Settings screen appears.

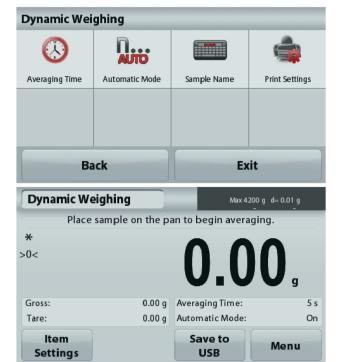
**Averaging Time:** Set the averaging time to a value between 1 and 99 seconds. Default is 5 seconds.

**Automatic Mode:** When set to On, the cycle begins when an object is placed on the pan, and the held value is automatically reset when the object is removed from the pan.

**Sample Name:** Assign a name to the sample.

**Print settings:** Change printing settings. See section 7 for more information.

**Note:** The **Save to USB** button will only appear after a USB flash drive has been connected to the balance. See section 4.1.3 for more information.

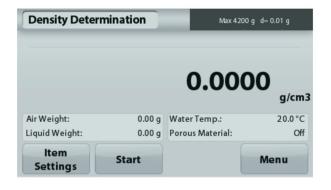


#### 4.5 Density Determination

Note: Before using any application, be sure the balance has been leveled and calibrated.

Use this application to determine an object's density. Four types of density determination can be made:

- 1. Solids more dense than water
- 2. Solid less dense than water
- 3. Liquid density
- 4. Porous material (impregnated with oil)



#### The **Density Determination** Home screen

**Density Determination** 

Main Display Line



Reference Fields

**Function Buttons** 

Application Icon

# 4.5.1 Measuring the Density of a Solid Using Water (default)

Press the **Item Settings** button to open the Density Determination **Settings** screen.

Confirm the following **Setups** are selected:

✓ Density Type: Solid✓ Auxiliary Liquid: Water✓ Porous Material: Off

To adjust the water temperature value, touch the **Water Temp.** button.

The balance calculates water density based on the water temperature value entered.

Measure the actual water temperature using a precision thermometer.

A numeric input window appears.

Enter the actual water temperature, then press **Save**.

Density Type Auxiliary liquid Water Temp. Porous Material

Print Settings

Back Exit

Water Temp.



To return to the Density Determination home screen, touch **Back**.



Step 1 of 2 – Weigh the Sample in Air. Press Start.

Follow screen instructions, then press **Accept** to store the dry sample weight ("in air").





Step 2 of 2 – Weigh the Sample Submerged in the Liquid.

Follow the screen instructions, then press **Accept** to store the sample weight (submerged in liquid).

Density Deter	mination	Max 4200 (	g d= 0.01 g
		1.998	<b>34</b> g/cm <sup>3</sup>
Air Weight:	421.44 g	Water Temp.:	20.0°C
Liquid Weight:	210.94 g	Porous Material:	Off
Item Settings	Start		Menu

Once the necessary weights have been determined, the density of the sample is displayed in **g/cm³** (along with the weight in air, weight in water) on the Application screen.

Press **Start** to reset all the weight values and restart the process.

#### 4.5.2 Measuring the Density of a Buoyant Material Using Water

Press the **Item Settings** button to open **Settings** screen. Confirm the following **Setups** are selected:

✓ Density Type: Solid✓ Liquid Type: Water✓ Porous Material: Off

Press **Back** to return to the Density Determination home screen.

Follow the same procedure as Solid Material above, except in Density Determination step 2, **push the sample down** into the liquid until it is fully submerged.



# 4.5.3 Measuring the Density of a Solid Using an Auxiliary Liquid

To enable this feature, enter the Density Determination Setup menu and select the following: **Density Type: Solid; Liquid Type: Other; Porous Material: Off**.

Confirm the default values displayed (Liquid Density, etc) are correct.

To adjust the Liquid Density value, touch the **Auxiliary liquid** button and select Other.



A numeric input window appears.

Key in the density in g/cm³, then press **Save**.

The display returns to the previous screen.

To return to the Density Determination home screen, touch **Back**.

Begin the Density determination process as per above.



#### Measuring the Density of a liquid using a Calibrated Sinker (not supplied) 4.5.4

To enable this feature, enter the Density Setup menu and select the following; **Density Type: Liquid**.

Note: when the Density Type is set to Liquid, the Liquid type and Porous material selections are disabled.



The **DENSITY DETERMINATION – LIQUID** Home screen

**Density Determination** 

Main Display Line

Reference Fields

**Function Buttons** 



Application Icon

Confirm that the default value displayed (sinker volume) is correct. To edit the default values, touch Sinker Volume.

To adjust the Sinker volume value, touch the Sinker Volume button.

Back Exit

A numeric input window is displayed.

Key in the desired value, then press Save.

The display returns to the previous screen with the new value highlighted.

To return to the Density Determination home screen, touch Back.

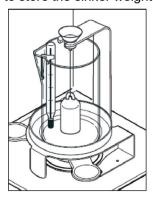
Press Start to start the process.





#### Step 1 of 2 – Weigh the Sinker in Air.

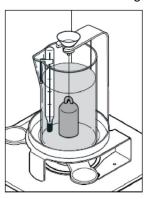
Follow the screen instructions, then press Accept to store the sinker weight ("in air").





# Step 2 of 2 - Weigh the Sinker Submerged in the Test Liquid.

Follow the screen instructions, then press Accept to store the sinker weight (submerged in liquid).



Max 4200 g d= 0.01 g Weigh sinker in liquid. Press Accept. Air Weight: 10.0 ml Liquid Weight: Item Stop Accept Menu Settings

**Density Determination** 

Once the necessary weights have been determined, the density of the Liquid sample is displayed in g/cm<sup>3</sup> (along with the weight in air, weight in water) on the Application screen.

Press Start to reset all the weight values and restart the process.



#### 4.5.5 Measuring the Density of Porous Material Using Oil

To enable this feature, enter the Density Determination Setup menu, and set the following:

**Density Type: Solid Liquid Type: Water** Porous Material: On



#### **Density Determination** Max 4200 g d= 0.01 g 1.9984 g/cm3 Air Weight: 20.0°C 421.44 g Water Temp.: Liquid Weight: 210.94 g Porous Material: Off Item Start Menu Settings

#### The **DENSITY DETERMINATION - POROUS** Home screen

Main Display Line

Reference Fields

**Functions** 



Confirm the default values displayed (Water Temp) are correct.

To edit the default values, touch **Item Settings**. The Settings screen appears.

The balance calculates water density based on the water temperature value entered (look-up table).

Measure the actual water temperature using a precision thermometer.

To adjust the Water Temperature or Oil Density values.

touch the Water Temp or Oil Density button.

Numeric input windows appear.

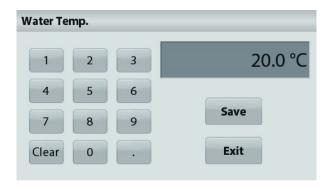
Key in the desired value, then press **Save**.

The display returns to the previous screen with the new value highlighted.

To return to the Density Determination home screen, touch **Exit**.







# Press Begin Density Calculation.

# Step 1 of 3 – Weigh the Un-Oiled Sample in Air.

Follow the screen instructions then press **Accept** to store the dry sample weight (in air).



# Step 2 of 3 - Weigh the Oiled Sample in Air.

Follow the screen instructions then press **Accept** to store the sample weight (oiled).

# Weigh oiled sample in air. Press Accept. \* 249.94 g Dry Weight: 249.94 g Oiled Weight: -----Settings Stop Max 4200 g d = 0.01 g Max 4200 g d = 0.01 g Liquid Weight: -----Water Temp.: 20.0 °C

# Step 3 of 3 - Weigh the Oiled Sample Submerged in Liquid.

Follow the screen instructions then press **Accept** to store the oiled sample weight (submerged in liquid).



Once the necessary weights have been determined, the density of the sample is displayed in **g/cm³** (along with the weight in air, un-oiled and oiled, and weight in water) on the Application screen.

The value stays on the display until **Start** is touched.

Press **Start** to reset all the weight values and restart the process.



# 4.6 Check Weighing

Note: Before using any application, be sure the balance has been leveled and calibrated.

Check Weighing is used to compare the weight of a sample against target limits.

#### **Check Weighing**

- 1. In the upper left portion of the home screen, select Check Weighing
- 2. The default (or last) Check weight limits are displayed.
- 3. Place objects on the pan.
- 4. The Under/Accept/Over status is shown in the progress bar area while the actual weight of the item is shown on the main Display Line.



The Check Weighing Home screen

Main Display Line

Reference Fields

**Function Buttons** 



To set the *Over Limit value*, touch the **Over Limit** button To set the *Under Limit value*, touch the **Under Limit** button A numeric input window appears.

Enter the desired Limit Weight, then press Save.

To return to the CHECK WEIGHING home screen, touch **Exit**.





# 4.6.1 Item Settings

To view or adjust the current settings

Touch the **Item Settings** button. The Settings screen appears.

Sample Name: Assign a name to the sample.

**Print settings:** Change printing settings. See section 7 for more information.



#### 4.7 Display Hold

Note: Before using any application, be sure the balance has been leveled and calibrated.

Two Modes are available:

**Display Hold** - allows the user to capture and store a stable weight.

Peak Hold - allows the user to capture and store the highest stable weight.



The **Display Hold** Home screen

Main Display Line

Reference Fields

**Function Buttons** 



#### **Display Hold**

#### 4.7.1 Display Hold

- 1. In the upper left portion of the home screen, select Display Hold
- 2. Place the sample on the pan and press **Hold** at any time while the weight is being captured.
- The Main Display Line now shows the first stable weight.
- Press Clear to remove the hold and return to Display Hold Home screen.



#### **Peak Hold**

#### 4.7.2 Peak Hold

- 1. In the upper left portion of the home screen, select Display Hold
- 2. Choose Peak Hold Mode in Item Settings (see section 4.7.3).
- 3. Place sample on the pan and press **Start** to begin.
- 4. Continue to weigh samples. The highest stable weight will be held.
- 5. To remove the hold and return to normal operation press **Stop**.



#### 4.7.3 Item Settings

To view or adjust the current settings

Touch the **Item Settings** button. The Settings screen appears.

**Mode:** Choose between Peak Hold and Display Hold (default).

Sample Name: Assign a name to the sample.

**Print settings:** Change printing settings. See section 7 for more information.



**Note:** The **Save to USB** button will only appear after a USB flash drive has been connected to the balance. See section 4.1.3 for more information.

#### 4.8 Totalization

Note: Before using any application, be sure the balance has been leveled and calibrated.

Totalization measures the cumulative weight of a sequence of items. The cumulative total may exceed the capacity of the Balance. The maximum number of samples (n) is 99.



The Totalization Home screen

Main Display Line

Application Icon

Reference Fields

Application Buttons

#### **Totalization**

- 1. In the upper left portion of the home screen, select Totalization
- 2. Place item on the pan to begin. The sample weight is shown on the Main Display Line.
- 3. Press **Accumulate** to add the weight (when stable) of the item to the total.
- 4. Remove the item from the weighing pan, then add the next item and continue as above.
- 5. Press **Result** to view the results from the totalization.
- 6. When finished, press the Clear Total button to reset the accumulated weight to zero.



7. Press **Save to USB** to save the result to a USB flash drive or **Exit** to return to the Totalization Home screen.

Note: Changing units converts the Accumulation results to the selected unit.

# 4.9 Formulation

Note: Before using any application, be sure the balance has been leveled and calibrated.

Use this application for compounding and recipe making. The maximum number of components is 50.



The Formulation Home screen

Main Display Line

Application Icon

Reference Fields

**Application Buttons** 

#### **Formulation**

- 1. In the upper left portion of the home screen, select Formulation
- 2. Press **Start** to begin the compounding process.
- 3. Place the first ingredient on the pan (or in a tared container) and press Accept to store the component.
- 4. Continue adding components and pressing **Accept** to store the weight of the individual components until the formula is complete. The **Total** line shows the total weight of all the components.
- 5. Press Stop to finish the Formulation. The Formulation results are displayed:

**Note:** If Filler is set to On (see section 4.9.1 below), the balance will ask to add a filler material to complete the formulation. Add the filler material and press Accept to complete the formulation and display the results.



Press Save to USB to save the results to a USB flash drive or Exit to return to the Formulation Home screen.

**Note:** The formulation results will be cleared when a new formulation starts.

# 4.9.1 Item Settings

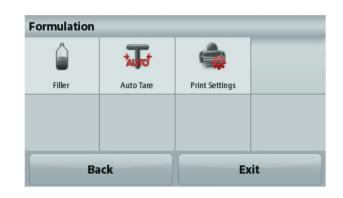
To view or adjust the current settings

Touch the **Item Settings** button. The Settings screen appears.

**Filler:** If set to On, a filler material is asked for at the end of the formulation.

**Automatic Mode:** If set to On, the balance will automatically Tare after the component weight has been accepted.

**Print settings:** Change printing settings. See section 7 for more information.



# 4.10 Additional Features

#### 4.10.1 Weigh Below

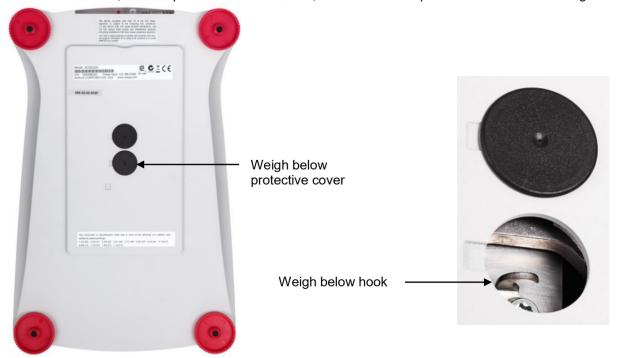
The Adventurer balance is equipped with a weigh below hook for weighing below the balance.

Note: Before turning the balance over, remove the pan and draft shield elements (if present) to prevent damage



# Attention: Do not place the balance on the pan support cone or Load cell Pins

To use this feature, remove power from the balance, then remove the protective cover for the weigh below opening.



The balance can be supported using lab jacks or any other convenient method. Ensure the balance is level and secure. Power on the balance, then use a string or wire to attach items to be weighed.

#### 5. **MENU SETTINGS**

# 5.1 Menu Navigation

User menu structure:									
Application Modes	Main Menu	Calibration	Balance Setup	Weighing Units	Data Maintenance	Communication	GLP and GMP Data	Factory Reset	Lockout
Weighing App	Calibration	Internal Cal	Language	Milligram	Export to USB	RS232 Standard	Headers		Calibration
Min Weight	Balance Setup	Automatic Cal	User Settings	Gram	App. Mode Settings	Baud Rate	Header 1		Balance Setup
Capacity Guide	Weighing Units	AutoCal™	Touch Calibrate	Kilogram	Menu Settings	2400	Header 2		Weighing Units
Units	Data Maintenance	Span Cal	Brightness	Carat	Import from USB	4800	Header 3		Data Maintenance
Filter Level	Communication	Linearity Cal	Веер	Ounce	App. Mode Settings	9600	Header 4		Communication
GLP and GMP Data	GLP and GMP Data	Cal Test	Auto Dim	OunceTroy	Menu Settings	19200	Header 5		GLP and GMP data
Print Settings	Factory Reset		Level Assist	Pound	Balance_Info	38400	Balance Name		Factory Reset
Level Assist	Lockout		Filter Level	Pennyweight		Transmission	User Name		
Counting App			Auto Zero Tracking	Grain		7 E 1	Project Name		
Sample Size			Auto_Tare	Newton		7 E 2			
APW			Graduation	Momme		7 N1			
Auto Opt			Date & Time	Mesghal		7 N2			
Print Settings			Date	HKTael		701			
Percent App			Time	SGTael		7 02			
Recalculate Ref Wgt			Approved Mode	TWTael		8 N1			
Print Settings				Tical		8 N 2			
Dynamic App				Tola		Handshake			
Average Time				Baht		Print Settings			
Auto Mode				Custom1		Print Output			
Sample Name				Unit Name		Stable Weight Only			
				F		Numeric Value			
Print Settings				Factor		Only Single Header			
Density App				Exponent		Only			
Density Type				10-3		Print Options			
Auxiliary Liquid				10-2		Auto Print			
Water Temp.				10-1		Auto Print Off			
Porous Material				100		On Stability			
Oil Density				101		Interval (seconds)			
Sinker Volume				10 <sup>2</sup>		Continuous			
Liquid Temp.				10 <sup>3</sup>		Print Content			
Print Settings				LSD		Selection			
CheckWeighing App				0.5		Header			
Sample Name				1		Date & Time			
Print Settings				2		Balance ID			
DisplayHold App				5		Balance Name			
Display Hold Mode				10		User Name			
Sample Name				100		Project Name			
Print Settings						Application Name			
Totalization App						Sample Name			
Formulation App						Result			
Filler						Gross			
Automatic Mode						Net			
Print Settings	J					Tare			
						Information			

Signature Line Line Feed Save To USB